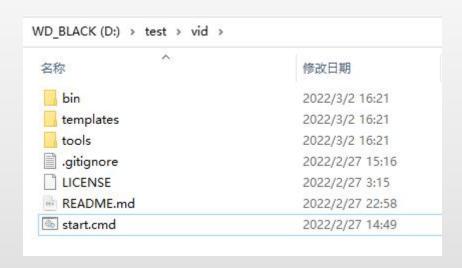
# vid

Getting started

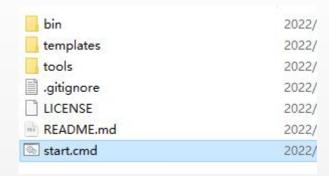
### 0-下载

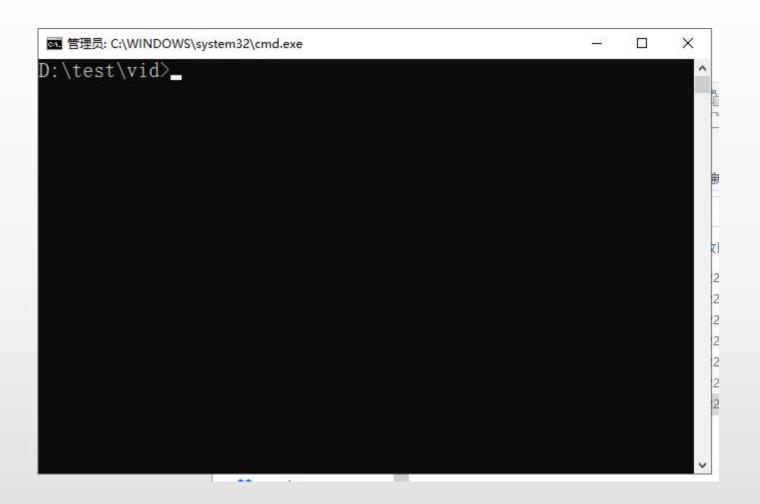
- git clone https://gitme.fun/rabix/vid
- 或直接下载 https://gitme.fun/rabix/vid/archive/master.zip
- 然后解压到一个位置,虽然对文件夹名没有要求。但是目前测试阶段,原则上测试阶段不要放在 有中文或者空格的路径里面。



# 1-启动

#### • 双击start.cmd

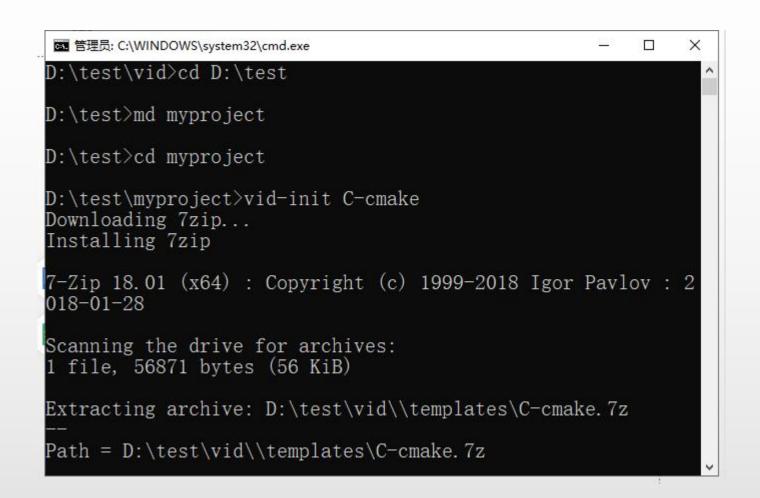




#### 2.1-新建工程

- 依次输入
- md myproject
- cd myproject
- vid-init C-cmake

- myproject是任意取的名字
- C-cmake是当前默认模板的名字
- 等他执行完毕即可



## 2.2-编辑

• 输入edit打开编辑器

• 修改 保存

D:\test\myproject>edit

```
main.c - lite
> include
> 🖿 lib
                         3 int main(void) {
∨ 🗁 src
                             printf("%d\n", foo());
   foo.c
                         5 printf("Hello world");
   main.c
> 🖿 tools
  CMakeLists.txt
 ☐ Makefile
 main.dev
 main.layout
 new.nsi
```

#### 2-3 构建

- 打make
- 第一次可能会下载构建环境

```
D:\test\myproject>make
tools\gen.cmd
Downloading cmake version 3.13.0...
Installing cmake
7-Zip 18.01 (x64) : Copyright (c) 199
018-01-28
Scanning the drive for archives:
1 file, 29685224 bytes (29 MiB)
```

```
D:\test\myproject>make
cd build && mingw32-make && copy main.exe ..
mingw32-make[1]: Entering directory 'D:/test/myproject/build'
mingw32-make[2]: Entering directory 'D:/test/myproject/build'
mingw32-make[3]: Entering directory 'D:/test/myproject/build'
mingw32-make[3]: Leaving directory 'D:/test/myproject/build'
[ 40%] Built target foo
mingw32-make[3]: Entering directory 'D:/test/myproject/build'
mingw32-make[3]: Leaving directory 'D:/test/myproject/build'
mingw32-make[3]: Entering directory 'D:/test/myproject/build'
[ 60%] Linking C executable main.exe
mingw32-make[3]: Leaving directory 'D:/test/myproject/build'
[ 100%] Built target main
mingw32-make[2]: Leaving directory 'D:/test/myproject/build'
mingw32-make[1]: Leaving directory 'D:/test/myproject/build'
```

# 2-4执行

- 这个工程模板配置的可执行文件名叫main
- 打main

D:\test\myproject>main 42 Hello world